

2025

Invitational Hockey Tournament Rules

34th ANNUAL WEST KINGS WOLVERINES TOURNAMENT RULES 2025

IN ADDITION TO HNS, SSNS AND VHSHL RULES:

- 1. Each team is to submit a roster with their entry fee.
- 2. A maximum of 20 players (18 skaters and 2 goalies) may dress for each game.
- 3. Games consist of three 15 minute, stop-time periods, with a flood after the second and at the end of the game.
- 4. Standing will be within a division with 2 points being awarded for a win and 1 point for a tie
- 5. Each game will have a 5-minute warm-up. Warm up pucks will be provided.
- 6. Teams must be game ready, 30 minutes before scheduled time, to make up time when needed.
- 7. Any team that doesn't show for a game, will default that game, by a score of 5-0.
- 8. One 30 second time-out per team per game shall be allowed.
- 9. Hybrid Icings will be in effect as well as no change icing. Hybrid Icings will mean that if the attacking team is able to reach the puck first then icing will be waved off. The linesman will determine who can reach the puck first by seeing who reaches the hash mark or face off spot first, if it is a tie or close, they will always give the call to the defending team to avoid any unnecessary collisions

10. THERE WILL BE NO PROTESTS.

12. All decisions made by the tournament chairman shall be final and without appeal.

- 13. **Mercy rule** At any time during the third period when a team is ahead by FIVE goals, the clock will run straight time. If the goal margin drops below FIVE, then the clock will revert back to Stop Time. This will only be allowed once if it happens a second time in the third period, then the clock will run straight time for the remainder of the game.
- 14. The top 2 teams in each division will advance to the semi finals which will be simple cross-over 1 vs. 2 format.
- 15. **TIES** Round Robin games will remain as a tie. In either the consolation or championship game, if the teams are tied after regulation the following format will be used:
 - a. 3 on 3 until a winner has been determined. In the event of a penalty, the non-penalized team shall add one (1) player, if there is an additional penalty the non-penalized team will add a second player. At the end of the penalty play will continue as 5 on 4, 5 on 5 or 4 on 4 depending on the circumstances until the next stoppage of play. The game will then resume back to 3 on 3 on the first stoppage of play.
 - b. Teams will not change ends during overtime.
- 16. In the event there is a tie for a playoff position the following format will be used:
 - a. Winner of the game between the two tied teams,
 - b. If that game was tied or if more than two teams are tied or if the two tied teams did not play. Plus/Minus goals for minus goals against in all games played,
 - c. Most goals for during round robin,
 - d. Fewest goals against during round robin,
 - e. Least penalized team,
 - f. Team scoring first in Head-to-Head game; and
 - g. Flip of a coin
- 17. Referee's decisions will be final.
- 18. The Tournament Chairman reserves the right to change the format of the tournament should it be deemed necessary. This will only happen in emergency situations i.e., ice plant goes down, loss of power etc.
- 19. **Coaches Responsibilities:** Coaches will be responsible for the actions of the players, and care of the facility both on and off the ice. Offenders will be subject to game suspensions and/or ejection from the tournament.

FAILURE TO ABIDE BY THE TOURNAMENT RULES WILL RESULT IN EXPULSION FROM FURTHER PLAY.